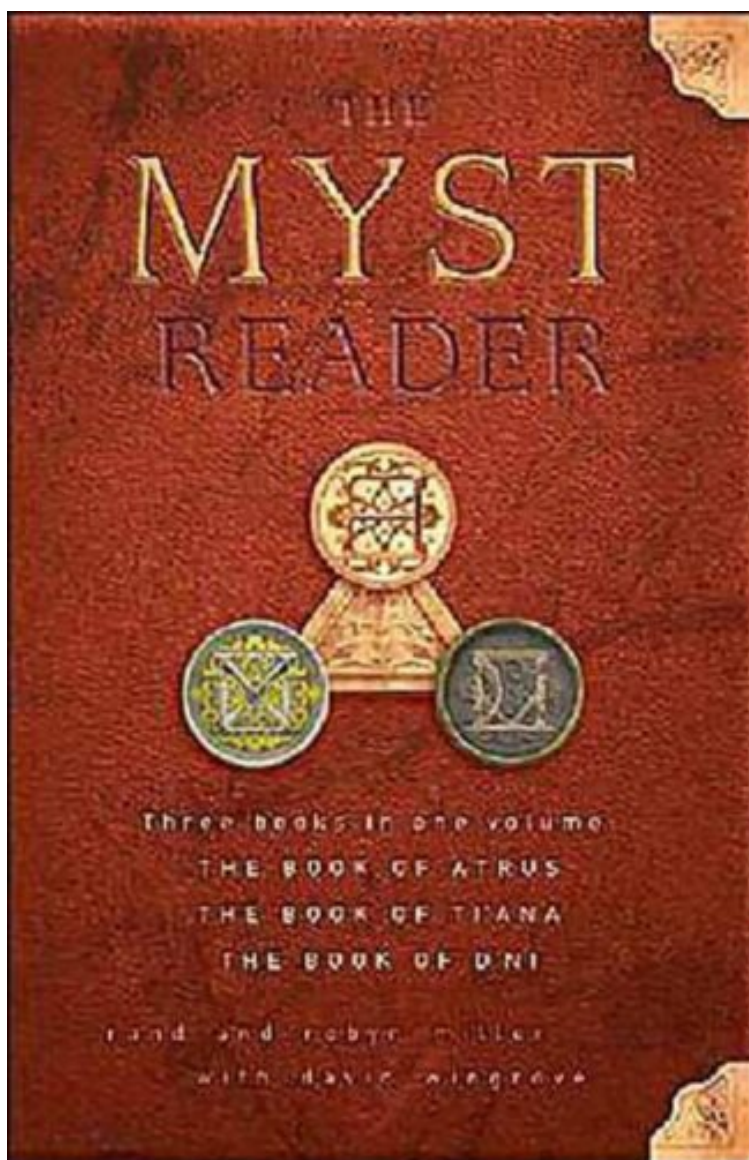


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The Myst Reader (English Edition)



Par Rand Miller, Robyn Miller, David Wingrove
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Description :

Prsentation de l'diteurThis omnibus edition of the hugely popular Myst trilogy is published to coincide with the release of Myst Revelations, the latest in the line of the bestselling Myst interactive CD-ROM games.The award-winning Myst series is one of the most successful interactive CD-ROM computer games in history with sales of more than 12 million copies worldwide. Myst captivated the world when it was first conceived and created by brothers Rand and Robyn Miller. Its extraordinary success has gone on to spawn Riven, Myst III Exile, and most recently, Uru: The Ages Beyond Myst. Devoted fans of these surreal adventure games gather yearly at "Mysterium" (whose event sites are spreading to other countries) to exchange game strategies, share stories, and meet up with old friends.The Myst Reader is a literary companion to the CD-

ROM games and a compendium of the bestselling official Myst trilogy: The Book of Atrus, The Book of Ti'ana, and The Book of D'ni. Devoted fans and new players alike will be delighted to have three books in this mythic saga together for the first time in one value-priced volume, which will be published in time to coincide with the long-awaited release of *Myst Revelations*. Presentation de l'auteur This omnibus edition of the hugely popular Myst trilogy is published to coincide with the release of *Myst Revelations*, the latest in the line of the bestselling Myst interactive CD-ROM games. The award-winning Myst series is one of the most successful interactive CD-ROM computer games in history with sales of more than 12 million copies worldwide. *Myst* captivated the world when it was first conceived and created by brothers Rand and Robyn Miller. Its extraordinary success has gone on to spawn *Riven*, *Myst III Exile*, and most recently, *Uru: The Ages Beyond Myst*. Devoted fans of these surreal adventure games gather yearly at "Mysterium" (whose event sites are spreading to other countries) to exchange game strategies, share stories, and meet up with old

friends. The *Myst Reader* is a literary companion to the CD-ROM games and a compendium of the bestselling official Myst trilogy: The Book of Atrus, The Book of Ti'ana, and The Book of D'ni. Devoted fans and new players alike will be delighted to have three books in this mythic saga together for the first time in one value-priced volume, which will be published in time to coincide with the long-awaited release of *Myst Revelations*. Biographie de l'auteur In 1991, Cyan began work on *Myst*, a project that would expand the world of computer entertainment. The goal was to use what they had learned building the successful worlds for children, to create a whole new world for everyone. Rather than being followers and simply repurposing existing content from other media for CD-ROM, they would build from scratch a world that would take advantage of everything the vast new medium had to offer. The results were staggering.